

**Personal information**

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**Professional summary**

- 10+ years professional experience as an Animator and 3d artist.  
**Full CG Animated Feature Films, Character animation, VFX Character Animation, Short film format and commercials.**
- Strong knowledge of animation, modelling and rigging (Maya). Very experienced in general use of Maya.
- References available at request.

**Employment status****Freelance animator and web designer****Previous experience / Creative focus**

Senior Animator for Wise-Marketing  
 (Nov. 2019). Commercial work.

- Character animation.

Senior Animator at A. Film Production A/S  
 (Oct. 2016 – oct. 2017). (Animated Feature Films).

**“Louis and the Aliens”****“Up and Away”**

- Character animation.

Senior Animator at Markant  
 (Sept. 2016). Commercial work.

- Creature animation.
- Creature rigging.

Senior Animator at Hydralab  
 (Aug. 2016). VFX feature film.

**“Familien Jul, I nissernes land”**

- Character animation.

Senior Animator and 3d artist at M2Film  
 (Aug. 2015 – Nov. 2015). Animation short film.

**“All hands to the Rescue”**

- Character animation.
- Asset management
- Rigging supervision and rigging
- Set dressing

Senior Animator at Framestore  
 (Sept. 2013 – April 2014). VFX feature film.

**“Guardians of the Galaxy”**

- Character animation.
- **“Edge of Tomorrow”**
- Creature and asset animation.

Senior Animator at Pixomondo, Frankfurt am Main  
 (May 2013 – August 2013). VFX feature film.

**“Petterson & Findus”**

- Character animation

Senior Animator at Ambient Entertainment GmbH  
(August 2011 – April 2013)

**“Tarzan”** (Animated Feature Film).

- Character animation.
- Creature animation.
- Motion capture.
- Creature rigging.
- Aircraft rigging.

**“The Secret of Balthasar Castle”**

- Character animation

Senior Animator at Sunday Studio  
(October 2010 – Juli 2011). Commercial work.

- Character animation.
- Character rigging.
- Character modelling.
- Modelling.
- Generalist.

Animator at TRIXTER Film  
(Dec. 2009 – June 2010). WALT DISNEY STUDIOS, Germany. VFX feature film.

**“Lilli the witch, the journey to Mandolan”**

- Character animation

Animator at Ambient Entertainment GmbH  
(July 2008 – September 2009).

**“Animals United”** (Animated Feature Film).

- Character animation

Animator at Ambient Entertainment GmbH  
(May 2007 – December 2007).

**“Impy’s Wonderland”** (Animated Feature Film).

- Character animation

Animator at Scanline VFX  
(December 2005 – April 2007).

**“Lissi and the wild Emperor”** (Animated Feature Film).

- Previz
- Character animation on one of the main characters.

3D Artist at Krogh Mortensen Animation  
(July 2005 – August 2005). Full CG commercial work.

- Character animation
- VFX

3D Animation Internship at Krogh Mortensen Animation  
(November 2004 – April 2005).

#### Skill-set overview

**Autodesk/Maya:** 18 years of experience.

**3D Character Animation:** Expert. (Maya)

**Modelling:** Very experienced. (Maya)

**Rigging:** Very experienced. (Maya)

**All-round 3D:** Very experienced. (Maya)

**Compositing:** Intermediate level. (Nuke, After Effects)

**Adobe Production Pack:** Intermediate level. (Photoshop, Illustrator, Premiere)

**Operating System experience:** Windows, OSX and Linux.

**Language skills**

- Danish (Native)
- English (Fluent, spoken and written)
- German (Fluent, spoken and written)

**Education / Creative focus****College of animation, design and fashion in Odense.**

(July 2002 - June 2005) *Graduated.*

Specializing in character animation and related subjects:

- 3D (Animation, modelling and games production)
- Classical drawing techniques
- Life drawing
- Perspective
- Anatomical perspective
- Classical animation training

**Additional professional experience / non-creative.****Fx-phd October term 2009**

- VFX101: Intro to compositing
- NUK102: Intro to Nuke
- PFT202: PFTrack in production

**Elaboration at request.**

- Project management and sales (Steel construction industry). (1999-2002)
- Purchase and storage management (Steel construction industry). (1998-1999)
- Commercial training certificate. (1995-1998)
- Blacksmith Certificate (Steel construction industry). (1995-1998)
- Royal Danish Air Force service. Non-com Officer/sergeant, stationed at the Air Base educational squadron on Air Base Skrydstrup. (1988-1990)